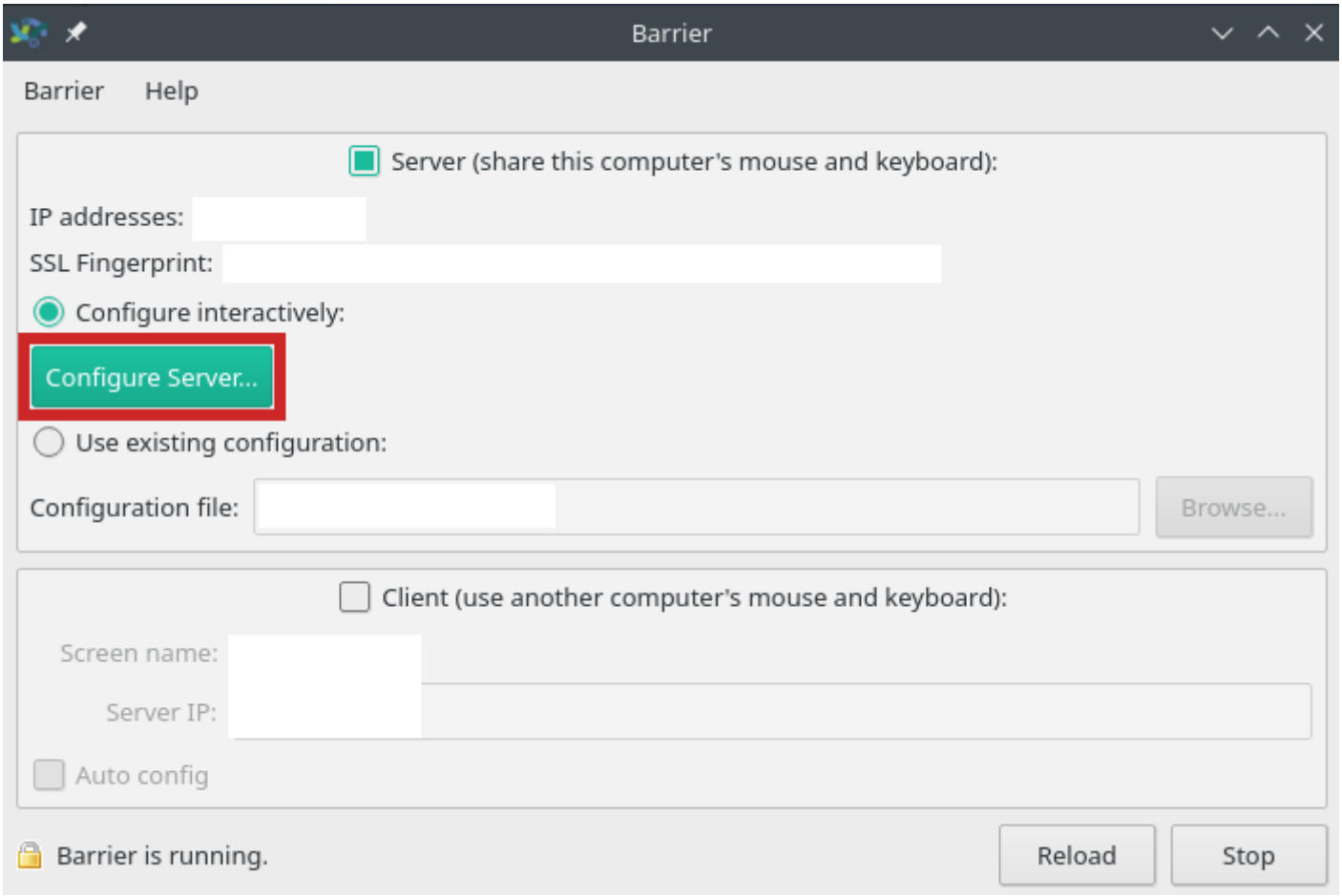
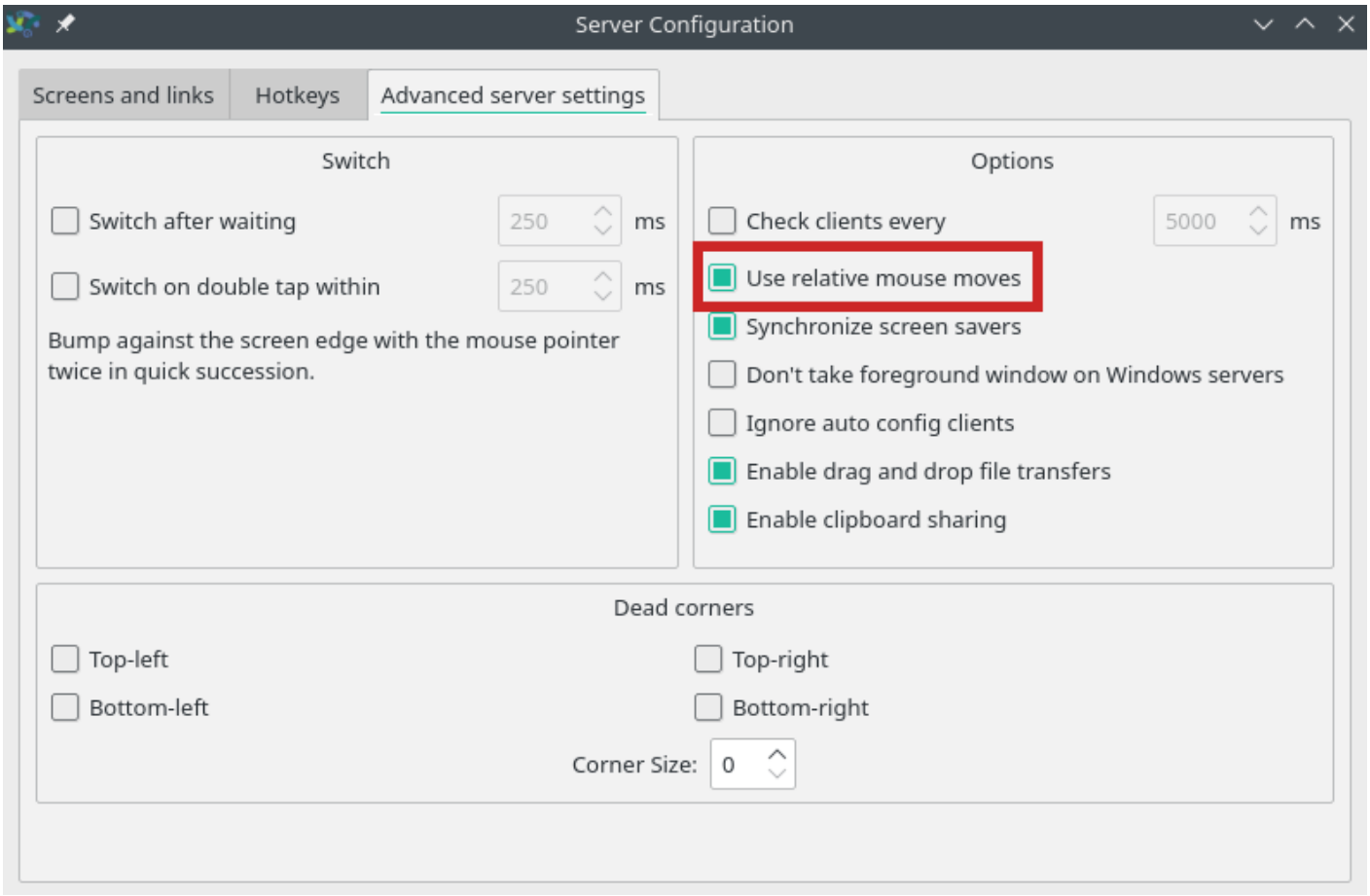
Common issues

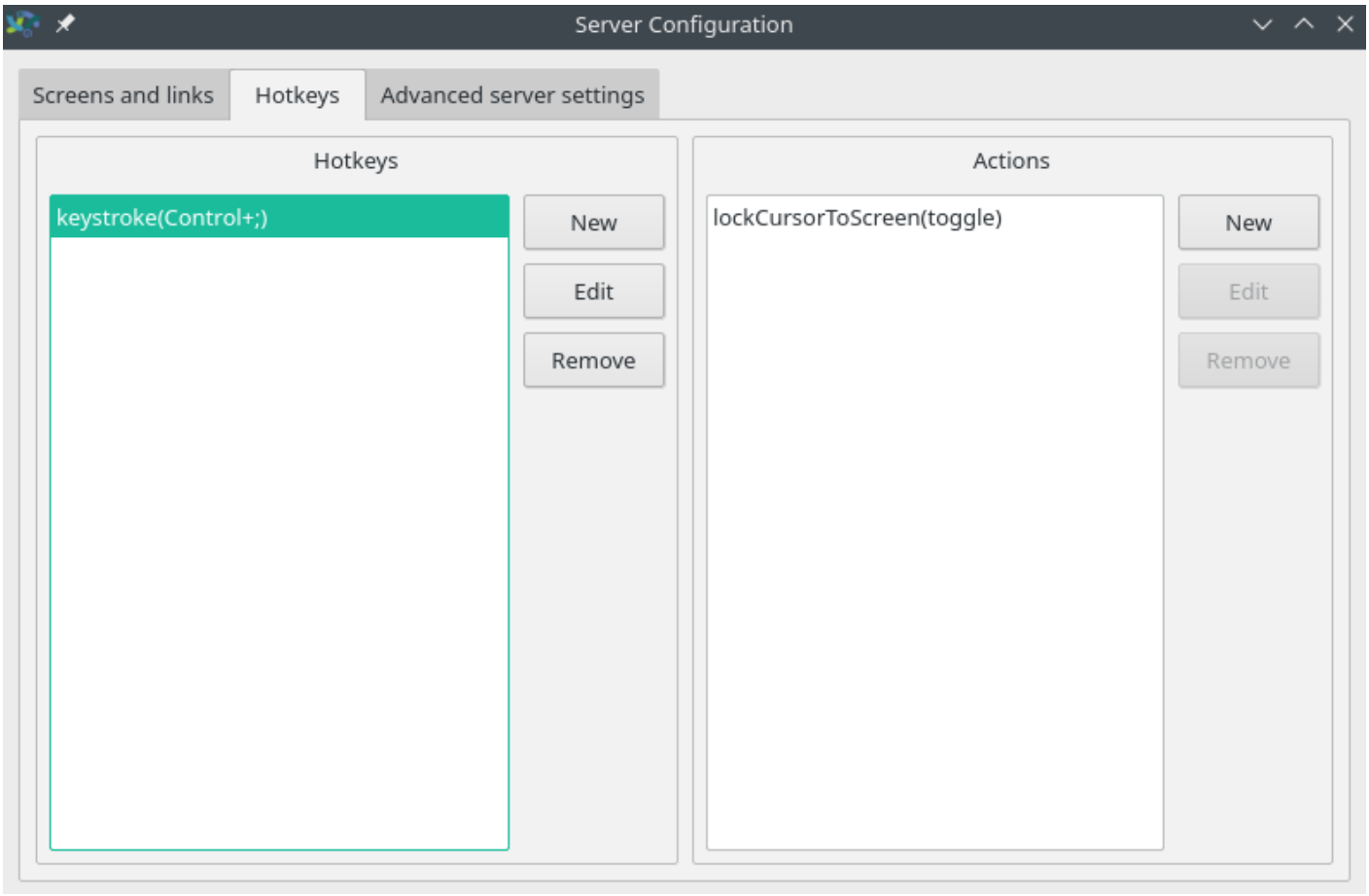
Mouse uncontrollably spins in games

This usually happens in games and no matter what you change you can't play.

The solution is to tick the "Use relative mouse moves" in the server advanced settings and add a hotkey where you "Lock cursor to screen". You can set it to toggle, so if you want to come out of the remote machine's screen, you can just hit the same hotkey.




Server Configuration
Screens and links
Hotkeys
Advanced server settings
Switch
Switch after waiting
250
ms
Switch on double tap within
250
ms
Bump against the screen edge with the mouse pointer twice in quick succession.
Options
Check clients every
5000
ms
Use relative mouse moves
Synchronize screen savers
Don't take foreground window on Windows servers
Ignore auto config clients
Enable drag and drop file transfers
Enable clipboard sharing
Dead corners
Top-left
Top-right
Bottom-left
Bottom-right
Corner Size:
0


Server Configuration
Screens and links
Hotkeys
Advanced server settings
Hotkeys
keystroke(Control+;)
New
Edit
Remove
Actions
lockCursorToScreen(toggle)
New
Edit
Remove

Source:

- https://github.com/symless/synergy-core/issues/2631#issuecomment-399297923

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