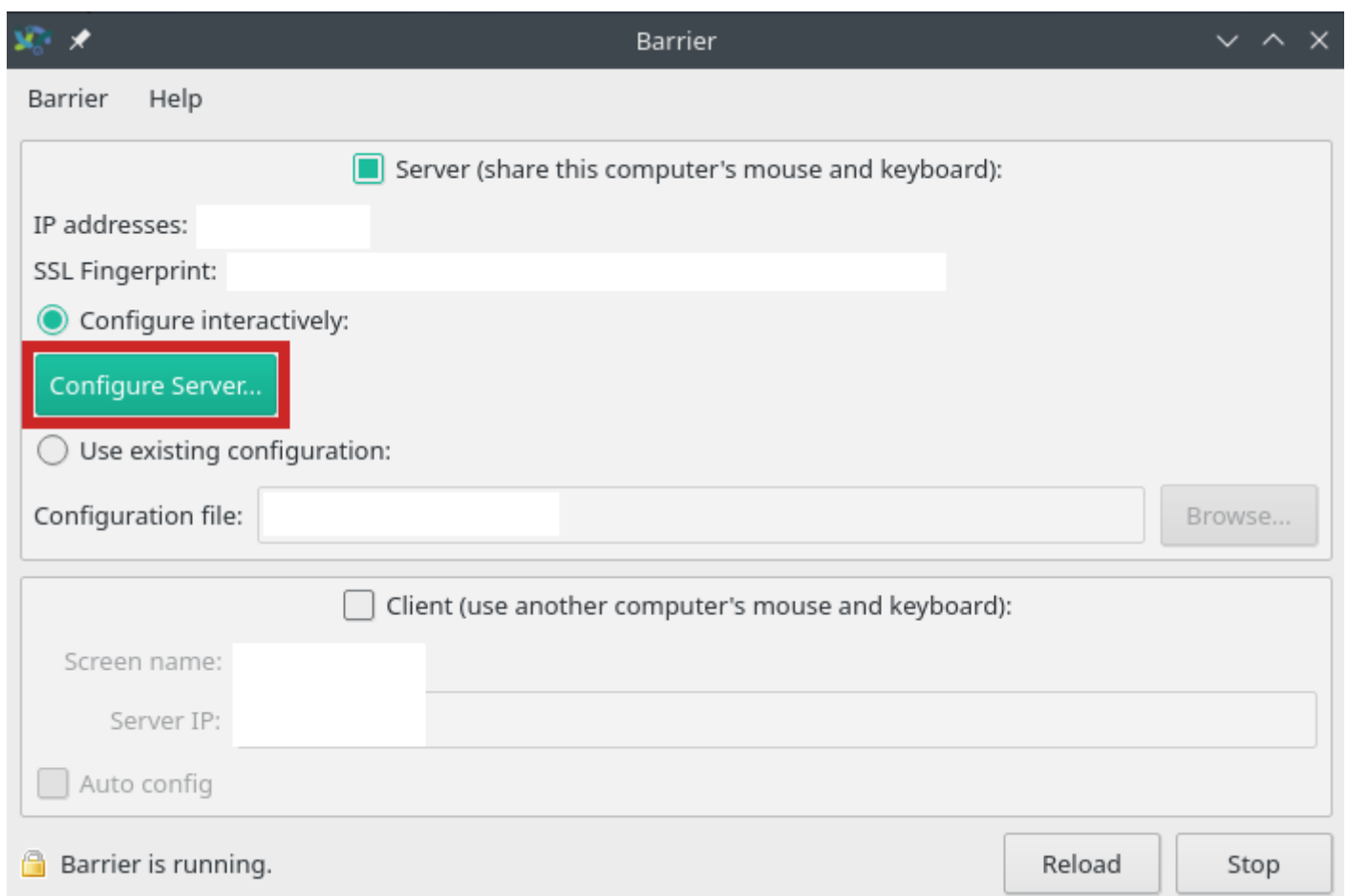


Common issues

Mouse uncontrollably spins in games

This usually happens in games and no matter what you change you can't play.

The solution is to tick the "Use relative mouse moves" in the server advanced settings and add a hotkey where you "Lock cursor to screen". You can set it to toggle, so if you want to come out of the remote machine's screen, you can just hit the same hotkey.



The image shows the Barrier application window. The title bar is dark grey with the Barrier logo and window controls. The menu bar has 'Barrier' and 'Help'. The main content area is divided into two sections. The top section is for 'Server (share this computer's mouse and keyboard):' and is currently selected. It contains fields for 'IP addresses:' and 'SSL Fingerprint:', both with empty text boxes. Below these are two radio buttons: 'Configure interactively:' (which is selected) and 'Use existing configuration:'. Under 'Configure interactively:', there is a green button labeled 'Configure Server...' which is highlighted with a red rectangular box. Under 'Use existing configuration:', there is a 'Configuration file:' label followed by an empty text box and a 'Browse...' button. The bottom section is for 'Client (use another computer's mouse and keyboard):' and is currently unselected. It contains a 'Screen name:' label followed by an empty text box, a 'Server IP:' label followed by an empty text box, and an 'Auto config' checkbox. At the bottom of the window, there is a status bar that says 'Barrier is running.' with a lock icon. To the right of the status bar are two buttons: 'Reload' and 'Stop'.

Barrier Help

☒ Server (share this computer's mouse and keyboard):

IP addresses:

SSL Fingerprint:

☒ Configure interactively:

Configure Server..

☐ Use existing configuration:


Configuration file:

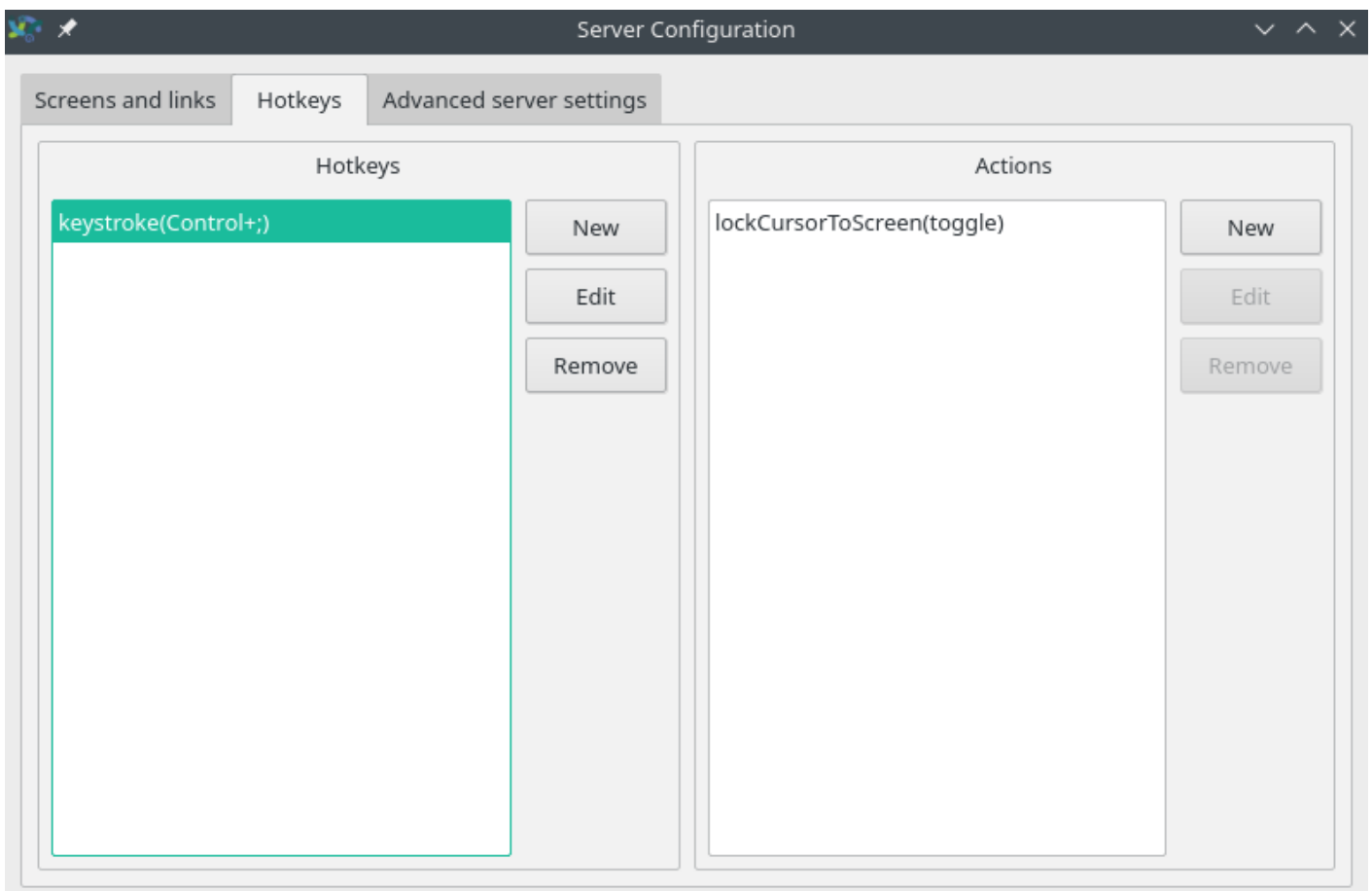
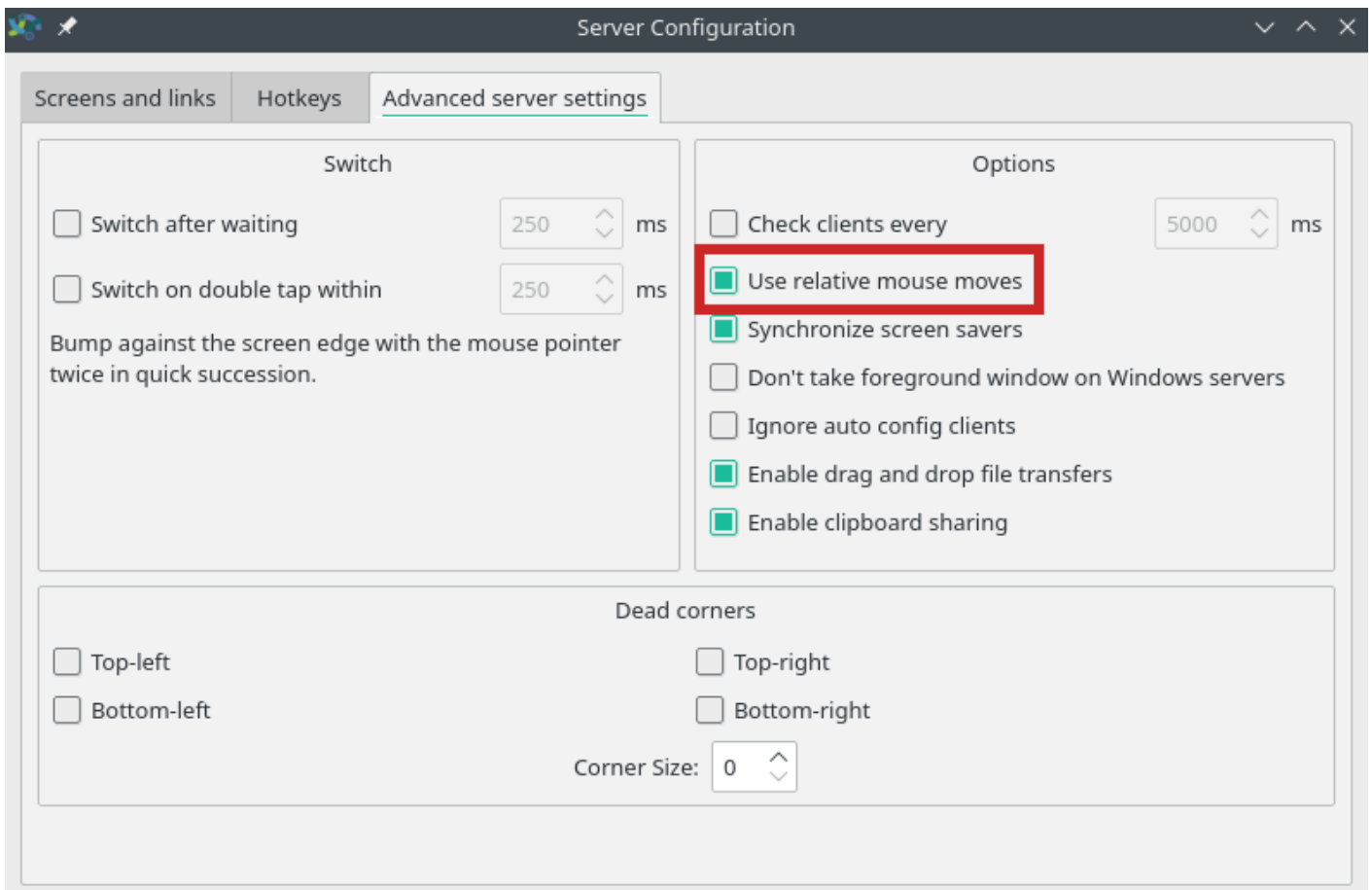
☐ Client (use another computer's mouse and keyboard):

Screen name:

Server IP:

☐ Auto config

 Barrier is running.



Source:

- <https://github.com/symless/synergy-core/issues/2631#issuecomment-399297923>
-

Revision #3

Created 30 April 2022 04:35:36 by Tozo

Updated 30 April 2022 04:38:41 by Tozo